# Minutes for Group\_\_\_3\_\_ Week commencing \_04/3/19\_ Date of this minute \_\_07/3/19\_\_

The following team members were present

|  |  |
| --- | --- |
| Name (printed/typed) | Signature |
| Barbara Murtland |  |
| Colette Casey |  |
| David Kennedy |  |
| Ismael Florit |  |
| Tim Lewis |  |

Agenda: Agile scrum meeting, second sprint.

Task Reporting (Briefly list the progress for each team member in the last week.\*)

Name & Role (1): Barbara Murtland (Team member)

* Completed ‘landedStartupSpace’ method V1 in ‘TurnEngine’ class – Blocking issue: awaiting views menu method.
* Completed Junit test for ‘Players’ class

Name & Role (2): Colette Casey (Scrum Master)

* Completed ‘GameAdmin’ class V1 (paired with Dave Kennedy).

Name & Role (3): Dave Kennedy (Team member)

* Started working on the turn engine class. Realised it would be neater to create a separate ‘GameEngine’ class to manage whose turn it is and what round it is. Built the game engine and presented to group in meeting.

Name & Role (4): Ismael Florit (Team member)

* Completed the ‘checkIfPlayerCanDevelop’’ method as part of the turn engine class.
* Blocking issue- Cannot test until the game is closer to completion.

Name & Role (5): Tim Lewis (Scribe)

* Completed the ‘hiresStaff’ method for ‘TurnEngine’ class. Blocking issue – for method to work need ‘TurnEngine’ to be implemented.

Actions Planned (Briefly list the actions required of each team member for the next week.)

Name & Role (1): Barbara Murtland (Team member)

* Work on V2 of ‘landedStartupSpace’ method and V1 of ‘purchaseStartup’ method in ‘TurnEngine’ class.

Name & Role (2): Colette Casey (Scrum master)

* Work on V2 of ‘GameAdmin’ class paired with Dave Kennedy
* will do V1 ‘payLicenceFee’ method in ‘TurnEngine’ class.

Name & Role (3): Dave Kennedy (Team member)

* Work on V2 of ‘GameAdmin’ class paired with Colette Casey.
* Finalise ‘GameEngine’ class.

Name & Role (4): Ismael Florit (Team member)

* Work on the ‘listOwned’ method and the ‘canDevelop’ method as part of ‘TurnEngine’ class.

Name & Role (5): Tim Lewis (Scribe)

* Work on ‘viewsMenu’ method as part of ‘TurnEngine’ class.